Living Greyhawk

This Certificate Certifies that

_____

Played by_____
          Player   _RPGA #_

Has Completed
Face Value
A Core Adventure
Set in the Duchy of Urnst

Play Notes:
- ❑ _Gained a level_
- ❑ _Lost a level_
- ❑ _Ability Drained_ _____
- ❑ _Died_
- ❑ _Was raised/res'd_
- ❑ _Was reincarnated_

_____
_____
_____

_Home Region_____

Event: _____ Date: _____
DM:_____
       Signature   _RPGA #_

Adventure Record#

593 CY
ADVENTURE
LEVEL OF PLAY
(CIRCLE ONE)

APL 2
max 450xp; 400gp

APL 4
max 675xp; 600gp

APL 6
max 900xp; 800gp

APL 8
max 1,125xp; 1,250gp

APL 10
max 1,350xp; 2,100gp

APL 12
max 1,575xp; 3,000gp

Cross off items NOT earned

☞ **Favor of the Order:** The mysterious order to which Brother Sill belongs owes you for the return of a lost heirloom. Who can say when or even if you will be able to cash in on this debt.

🗡 **Mysterious Map:** You have claimed the mysterious map. It is filled with strange runes and seemingly meaningless diagrams. In fact, it is so cryptic and jumbled that you have a hard time telling which edge s the top. The only real piece of information you have about the map is that people seem eager to get their hands on it.

	TU
Starting TU	
2 TU	
TU Cost	
-	TU
Added TU Costs	
	(TU REMAINING)
TU REMAINING	

ITEMS FOUND DURING THE ADVENTURE
Cross off all items **NOT** found

APL 2
None

APL 4 (all of APL2 plus the following)
❖ Potion of Cure Moderate Wounds (DMG; Frequency Adventure)

APL 6 (all of APLs 2-4)
None

APL 8 (all of APLs 2-6)
None

APL 10 (all of APLs 2-6 plus the following)
❖ +2 Chain Shirt (DMG; Frequency Adventure)
❖ Potion of Cure Serious Wounds (DMG; Frequency Adventure)
❖ Brooch of Shielding (DMG; Frequency Adventure)

APL 12 (all of APLs 2-6 plus the following)
❖ +3 Chain Shirt (DMG; Frequency Adventure)
❖ +2 Heavy Pick (DMG; Frequency Adventure)
❖ +2 Breastplate (DMG; Frequency Adventure)

	XP
Starting XP	
-	XP
XP lost or spent	
	XP
Subtotal	
+	XP
XP Gained	
	XP
FINAL XP TOTAL	

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost [_____]
Other Coin Spent [_____]
Total Coin Spent [_____]

Items Sold	
_____	_____
_____	_____
_____	_____
_____	_____
Total Value of Sold Items	[____]

Add ½ this value to your gp value

Items Bought	
_____	_____
_____	_____
_____	_____
_____	_____
Total Cost of Bought Items	[____]

Subtract this value from your gp value

	GP
Starting GP	
-	GP
GP Spent	
	GP
Subtotal	
+	GP
GP Gained	
	GP
Subtotal	
+	GP
GP Gained	
	GP
Subtotal	
-	GP
GP Spent	
	GP
FINAL GP TOTAL	